

Codes for these speaker/jack locations are used on the patch bay and on the map above:

- AM jack below the modesty panel in front of section A
- AT jack in tunnel behind section A
 AW speaker above elevator behind
 the A-F platform
- BT jack in tunnel behind section B

- **BW** speaker on wall in arena above the recording booth
- **CM** jack below the modesty panel in front of section C
- **CW** speaker on wall behind section C (jack by thermostat)
- **EM** jack below the modesty panel in front of section E
- **ET** jack in tunnel prop area under section E
- **EW** speaker on wall behind section E by bass cannon

- **G** speaker on wall above art gallery
- IL speaker in window room behind section F
- **FL** speaker on wall in front lobby by vestibule
- O jack in attic above arena
- CL1-2 unterminated (on Patch Bay only)
- ML left-monitor playback speaker
- above sound op station

 MR right-monitor playback speaker
 above sound op station